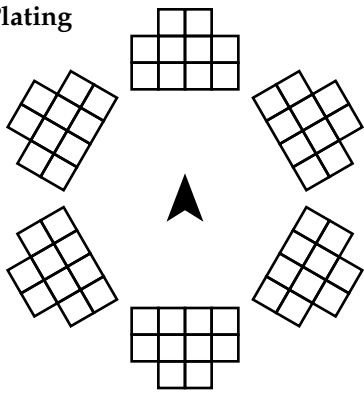


Ship ID:

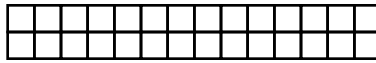
BB: Battleship

Plating



ShGen 8 7 6 4 2 0

Hull



Reactor ⑥ 8 7 5 3 2 1

CnC 7 6 5 3 1

Targeting 7 5 3 1

Sensors 0 3 6 9 12

ECM 4 2 0

Skills

Pilot: Eng: Gun:

Engines

Taudrive 6 5 4 3 2 1

Maneuver [ ] [ ] [ ] [ ]

60 2 4 6 8 -

120 6 8 - - -

180 6 8 - - -

Thrusters [ ] [ ] [ ] [ ]

1h 2 3 4 6 8

2h 4 5 6 - -

3h 4 5 6 - -

4h 4 5 6 - -

5h 4 5 6 - -

6h 4 5 6 - -

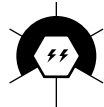
Weapons



Pulse Cannon: 10  
10|0 20|-1 35|-2 45|-3



Pulse Cannon: 10  
10|0 20|-1 35|-2 45|-3



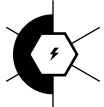
Pulse Weapon: 5  
10|0 20|-1 35|-2 45|-3



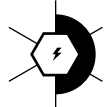
Torpedo



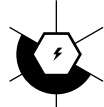
Torpedo



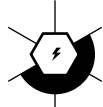
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



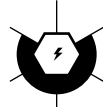
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



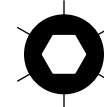
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



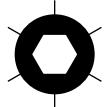
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Interceptor  
20|0 30|-1 45|-2

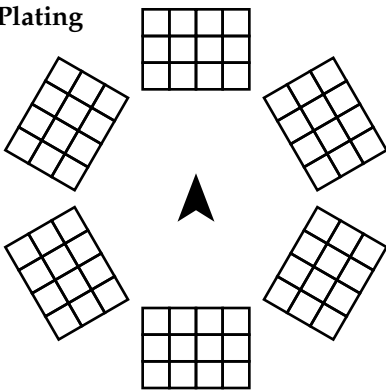


Interceptor  
20|0 30|-1 45|-2

Ship ID:

DN: Dreadnaught

Plating



ShGen 8 7 6 4 2 0

Hull



Reactor ⑥ 8 7 5 3 2 1

CnC 7 6 5 3 1

Targeting 7 5 3 1

Sensors 0 3 6 9 12

ECM 4 2 0

Skills

Pilot: Eng: Gun:

Engines

Taudrive 6 5 4 3 2 1

Maneuver [ ] [ ] [ ]

60 1 2 5 10

120 3 8 - -

180 6 - - -

Thrusters [ ] [ ] [ ]

1h 1 3 5 7

2h 2 4 6 9

3h 4 6 8 -

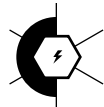
Weapons



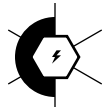
Pulse Cannon: 10  
10|0 20|-1 35|-2 45|-3



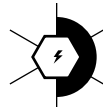
Pulse Cannon: 10  
10|0 20|-1 35|-2 45|-3



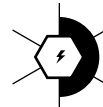
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Torpedo



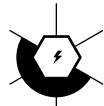
Torpedo



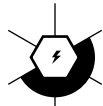
Pulse Weapon: 5  
10|0 20|-1 35|-2 45|-3



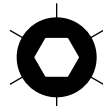
Pulse Weapon: 5  
10|0 20|-1 35|-2 45|-3



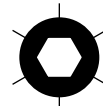
Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



Beam Weapon  
5+4 10+2 20+0 35|-1 55|-2



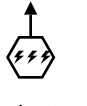
Interceptor  
20|0 30|-1 45|-2



Interceptor  
20|0 30|-1 45|-2



Torpedo

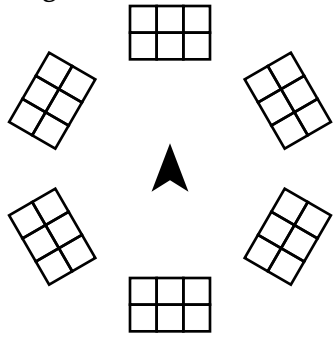


Antimatter

Ship ID:

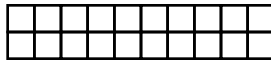
DD: Destroyer

Plating



ShGen **8 7 6 4 2 0**

Hull



Reactor ⑥ **8 7 5 3 2 1**

CnC **7 6 5 3 1**

Targeting **7 5 3 1**

Sensors **0 3 6 9 12**

ECM **4 2 0**

Skills

Pilot: Eng: Gun:

Engines

Taudrive **6 5 4 3 2 1**

Maneuver

60 2 4 6 8 -

120 6 8 - - -

180 6 8 - - -

Thrusters

1h 2 3 4 6 8

2h 4 5 6 - -

3h 4 5 6 - -

4h 4 5 6 - -

5h 4 5 6 - -

6h 4 5 6 - -

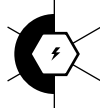
Weapons



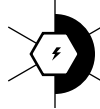
Pulse Weapon: 5  
1010 201-1 351-2 451-3



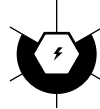
Pulse Weapon: 5  
1010 201-1 351-2 451-3



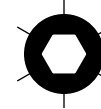
Beam Weapon  
5+4 10+2 20+0 35-1 55-2



Beam Weapon  
5+4 10+2 20+0 35-1 55-2



Beam Weapon  
5+4 10+2 20+0 35-1 55-2



Interceptor  
2010 301-1 451-2

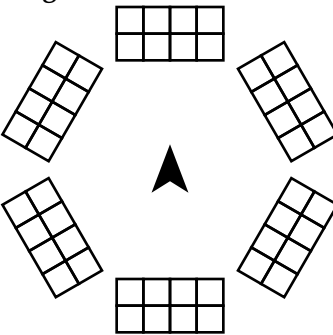


Torpedo

Ship ID:

CA: Cruiser

Plating



ShGen **8 7 6 4 2 0**

Hull



Reactor ⑥ **8 7 5 3 2 1**

CnC **7 6 5 3 1**

Targeting **7 5 3 1**

Sensors **0 3 6 9 12**

ECM **4 2 0**

Skills

Pilot: Eng: Gun:

Engines

Taudrive **6 5 4 3 2 1**

Maneuver

60 2 4 6 8 -

120 6 8 - - -

180 6 8 - - -

Thrusters

1h 2 3 4 6 8

2h 4 5 6 - -

3h 4 5 6 - -

4h 4 5 6 - -

5h 4 5 6 - -

6h 4 5 6 - -

Weapons



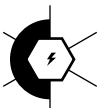
Pulse Cannon: 10  
1010 201-1 351-2 451-3



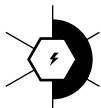
Pulse Weapon: 5  
1010 201-1 351-2 451-3



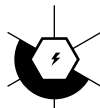
Pulse Weapon: 5  
1010 201-1 351-2 451-3



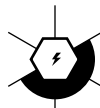
Beam Weapon  
5+4 10+2 20+0 35-1 55-2



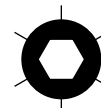
Beam Weapon  
5+4 10+2 20+0 35-1 55-2



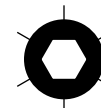
Beam Weapon  
5+4 10+2 20+0 35-1 55-2



Beam Weapon  
5+4 10+2 20+0 35-1 55-2



Interceptor  
2010 301-1 451-2



Interceptor  
2010 301-1 451-2

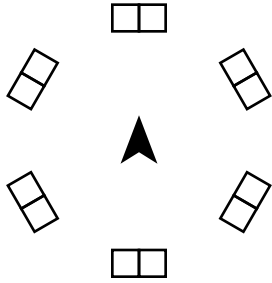


Torpedo

Ship ID:

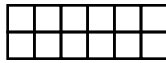
SC: Scout

Plating



ShGen **8 7 6 4 2 0**

Hull



Reactor ⑥ **8 7 5 3 2 1**

CnC **7 6 5 3 1**

Targeting **7 5 3 1**

Sensors **0 3 6 9 12**

ECM **4 2 0**

Skills

Pilot: Eng: Gun:

Engines

Taudrive **6 5 4 3 2 1**

Maneuver

60 2 4 6 8 -

120 6 8 - - -

180 6 8 - - -

Thrusters

1h 2 3 4 6 8

2h 4 5 6 - -

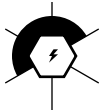
3h 4 5 6 - -

4h 4 5 6 - -

5h 4 5 6 - -

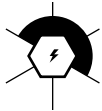
6h 4 5 6 - -

Weapons



Beam Weapon

5+4 10+2 20+0 35-1 55-2



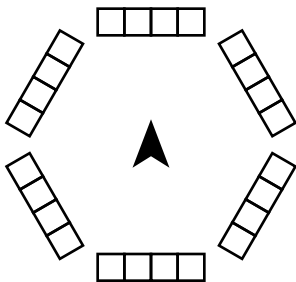
Beam Weapon

5+4 10+2 20+0 35-1 55-2

Ship ID:

FF: Frigate

Plating



ShGen **8 7 6 4 2 0**

Hull



Reactor ⑥ **8 7 5 3 2 1**

CnC **7 6 5 3 1**

Targeting **7 5 3 1**

Sensors **0 3 6 9 12**

ECM **4 2 0**

Skills

Pilot: Eng: Gun:

Engines

Taudrive **6 5 4 3 2 1**

Maneuver

60 2 4 6 8 -

120 6 8 - - -

180 6 8 - - -

Thrusters

1h 2 3 4 6 8

2h 4 5 6 - -

3h 4 5 6 - -

4h 4 5 6 - -

5h 4 5 6 - -

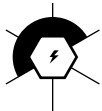
6h 4 5 6 - -

Weapons



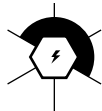
Pulse Weapon: 5

10 10 20 1-1 35 1-2 45 1-3



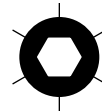
Beam Weapon

5+4 10+2 20+0 35-1 55-2



Beam Weapon

5+4 10+2 20+0 35-1 55-2



Interceptor

20 10 30 1-1 45 1-2